

# Bit Error Robustness for Energy-Efficient DNN Accelerators



David  
Stutz



Nandhini  
Chandramoorthy



Matthias  
Hein

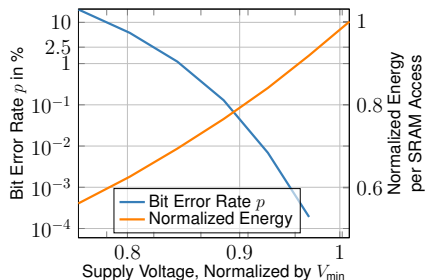


Bernt  
Schiele



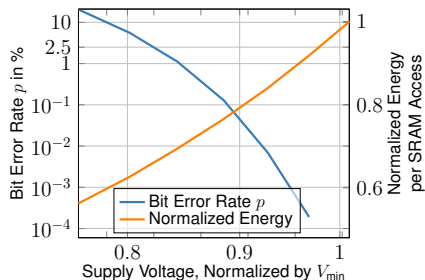
# 1-Minute Overview: Bit Error Robustness

## Random bit errors:

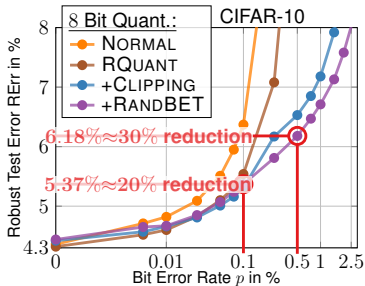


# 1-Minute Overview: Bit Error Robustness

## Random bit errors:

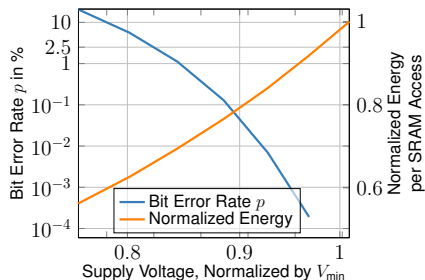


## Bit error robustness:

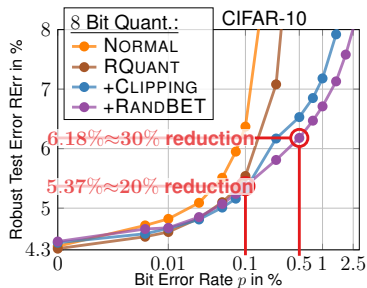


# 1-Minute Overview: Bit Error Robustness

## Random bit errors:



## Bit error robustness:



## More details:

Paper & code: [davidstutz.de/randbet](http://davidstutz.de/randbet)

Contact: [david.stutz@mpi-inf.mpg.de](mailto:david.stutz@mpi-inf.mpg.de)

# Interested?

## More details:

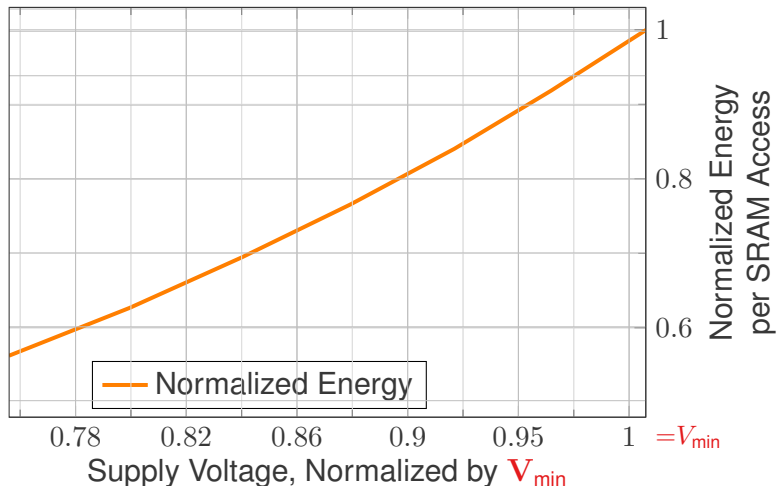
Paper & code: [davidstutz.de/randbet](http://davidstutz.de/randbet)

Contact: [david.stutz@mpi-inf.mpg.de](mailto:david.stutz@mpi-inf.mpg.de)

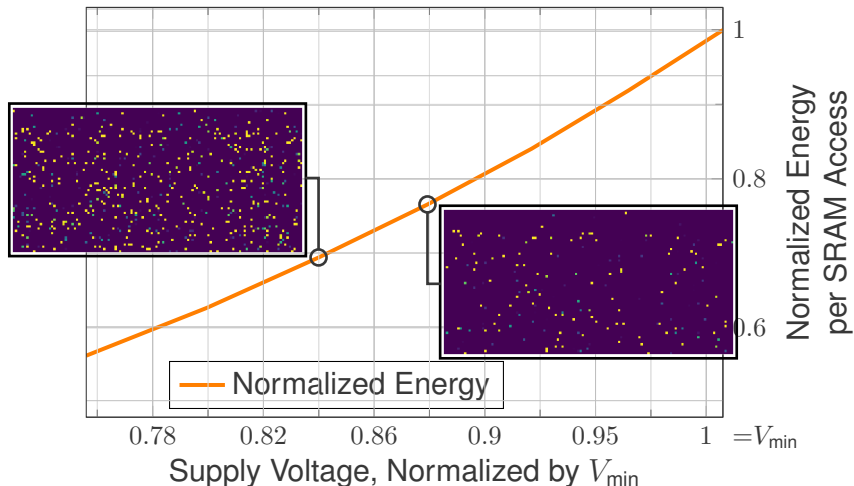
## Outline:

1. Bit errors in DNN accelerators
2. Error model and contributions
3. Robust quantization, weight clipping, and random bit error training
4. Results and energy savings

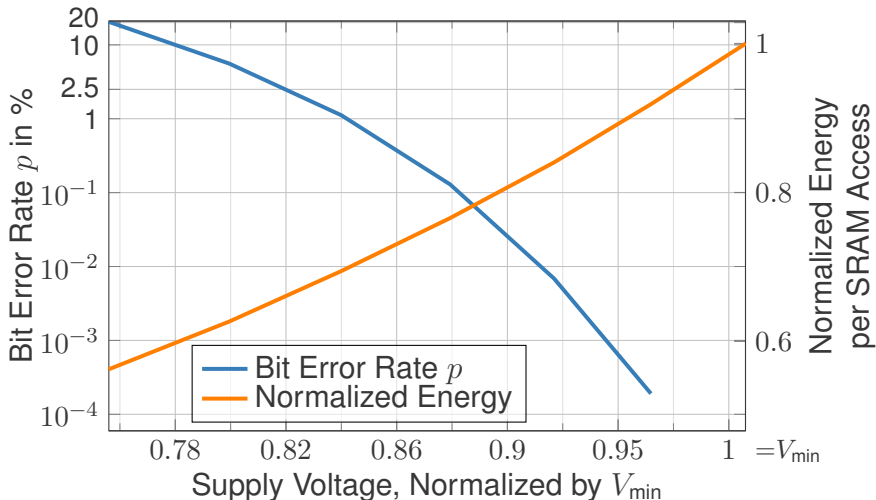
# Energy Consumption in DNN Accelerators



# Energy Consumption in DNN Accelerators



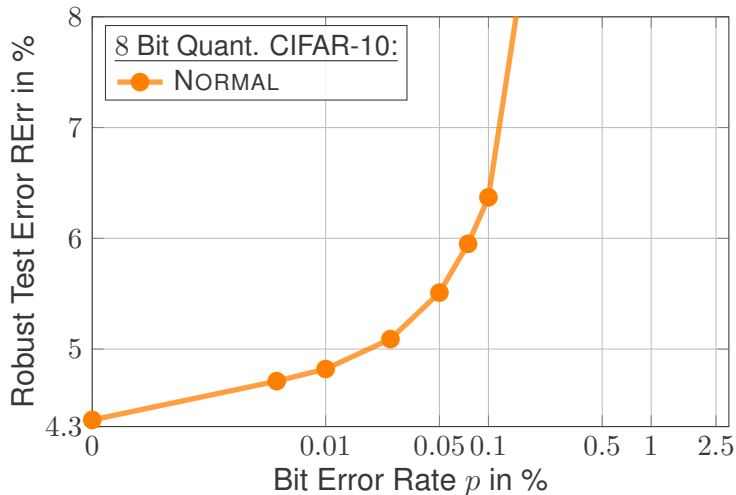
# Low-Voltage Operation and Bit Errors





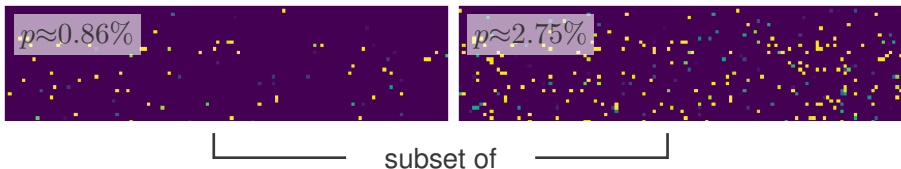
# Bit Error Impact on DNNs on CIFAR-10

Axis Changed!



# Bit Error Model and Contributions

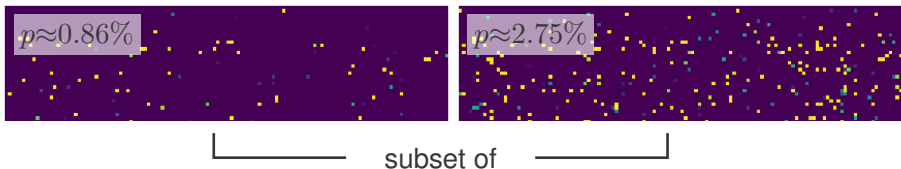
Bit error model:



- ▶ Uniform (across locations+chips) random bit errors.

# Bit Error Model and Contributions

## Bit error model:



- ▶ Uniform (across locations+chips) random bit errors.

## Contributions:

- ▶ Robust fixed-point quantization (RQUANT).
- ▶ Weight clipping as regularization (CLIPPING).
- ▶ Random bit error training (RANDBET).

# Robust Quantization (RQUANT)

Simple fixed-point quantization scheme:

$$Q(w_i) = \left\lfloor \frac{w_i}{\Delta} \right\rfloor, Q^{-1}(v_i) = \Delta v_i, \Delta = \frac{q_{\max}}{w^{m-1} - 1}$$

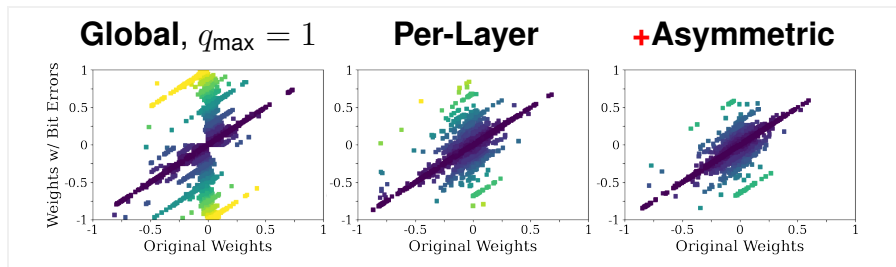
► weight  $w_i \in [-q_{\max}, q_{\max}]$ ,  $m$  bits (e.g.,  $m = 8$ )

# Robust Quantization (RQUANT)

Simple fixed-point quantization scheme:

$$Q(w_i) = \left\lfloor \frac{w_i}{\Delta} \right\rfloor, Q^{-1}(v_i) = \Delta v_i, \Delta = \frac{q_{\max}}{2^{m-1} - 1}$$

► weight  $w_i \in [-q_{\max}, q_{\max}]$ ,  $m$  bits (e.g.,  $m = 8$ )



# Robust Quantization (RQUANT)

Simple fixed-point quantization scheme:

$$Q(w_i) = \left\lfloor \frac{w_i}{\Delta} \right\rfloor, Q^{-1}(v_i) = \Delta v_i, \Delta = \frac{q_{\max}}{w^{m-1} - 1}$$

Importance of **implementation details**:

Quantization Scheme (CIFAR-10, BER $p = 0.5\%$ )		Err in %	RErr in %
∞ bit	Per-layer	4.36	24.76
	+asymmetric	4.36	<b>40.78</b>
	+unsigned	4.42	17.00
	+rounding (=RQUANT)	4.32	<b>11.28</b>

# Robust Quantization (RQUANT)

Simple fixed-point quantization scheme:

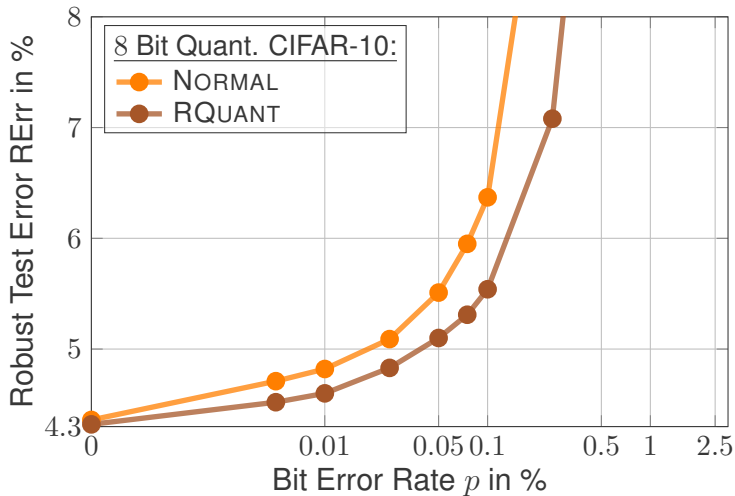
$$Q(w_i) = \left\lfloor \frac{w_i}{\Delta} \right\rfloor, Q^{-1}(v_i) = \Delta v_i, \Delta = \frac{q_{\max}}{w^{m-1} - 1}$$

Importance of **implementation details**:

Quantization Scheme (CIFAR-10, BER $p = 0.5\%$ )		Err in %	RErr in %
4 bit	w/o rounding*	5.81	90.36
4	w/ rounding*	<b>5.29</b>	<b>7.71</b>

\*Results with weight clipping.

# Robust Quantization (RQUANT)





# Weight Clipping as Regularization (CLIPPING)

= clipping weights to  $[-w_{\max}, w_{\max}]$  during training.

Important:

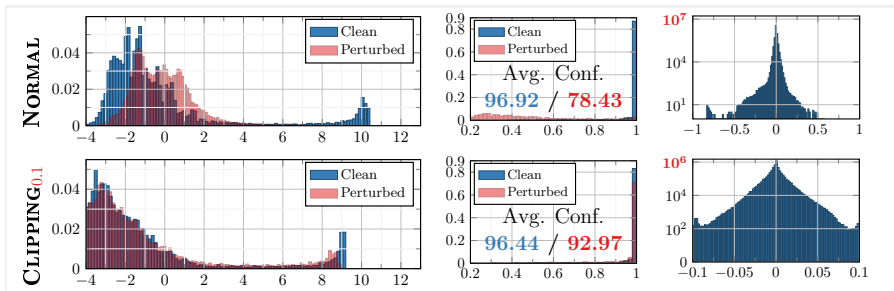
- ▶  $w_{\max} \neq q_{\max}$ , but  $q_{\max} \leq w_{\max}$
- ▶ Does *not* impact *relative* errors!

# Weight Clipping as Regularization (CLIPPING)

= clipping weights to  $[-q_{\max}, w_{\max}]$  during training.

Important:

- ▶  $w_{\max} \neq q_{\max}$ , but  $q_{\max} \leq w_{\max}$
- ▶ Does *not* impact *relative* errors!



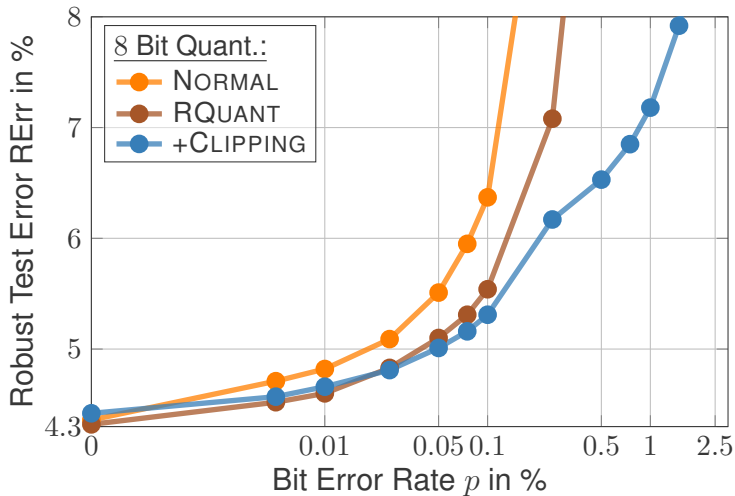
# Weight Clipping as Regularization (CLIPPING)

Why does CLIPPING improve bit error robustness?

- ▶ Limiting weights and minimizing cross-entropy loss
- ▶ Large logits achievable through weight redundancy

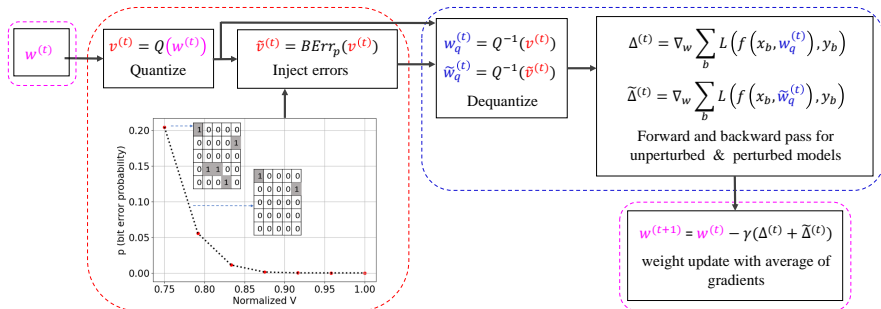
Model (CIFAR-10, BER $p=1\%$ )	Err in %	RErr in %
RQUANT	<b>4.32</b>	32.05
CLIPPING <sub>0.15</sub>	4.42	13.08
CLIPPING <sub>0.15</sub> +label smoothing	4.67	<b>29.40</b>

# Weight Clipping as Regularization (CLIPPING)



# Random bit error training (RANDBET)

= training on *random* bit errors



# Random bit error training (RANDBET)

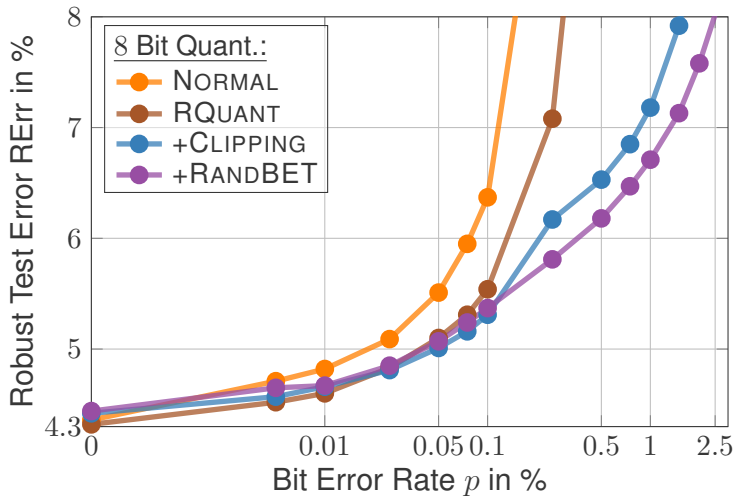
Important: train on *random* bit errors.

Related work frequently trains on *profiled* bit errors.

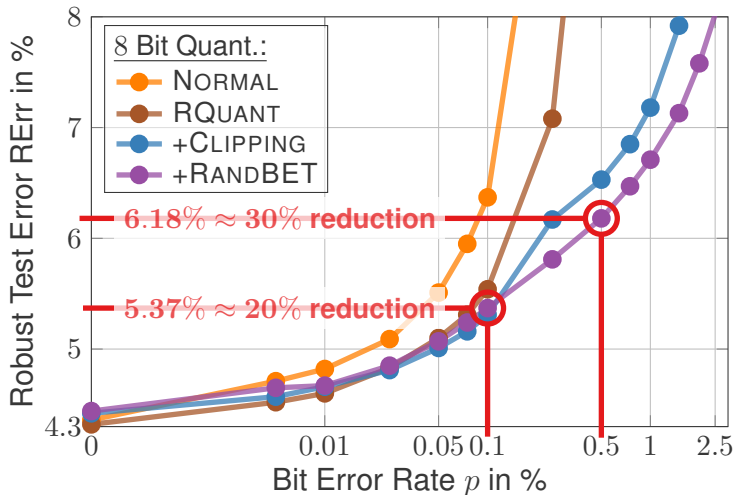
(Specific to *one* chip *and* voltage.)

Model	RErr in %, $p$ in %	
<b>Evaluation on Fixed Pattern</b>	$p=1$	$p=2.5$
Fixed Pattern $p=2.5$	14.14	7.87
Fixed Pattern+CLIPPING <sub>0.15</sub> $p=2.5$	8.50	7.41
<b>Evaluation on <i>Random</i> Patterns</b>	$p=1$	$p=2.5$
Fixed Pattern+CLIPPING <sub>0.15</sub> $p=2.5$	12.09	61.59

# Random bit error training (RANDBET)

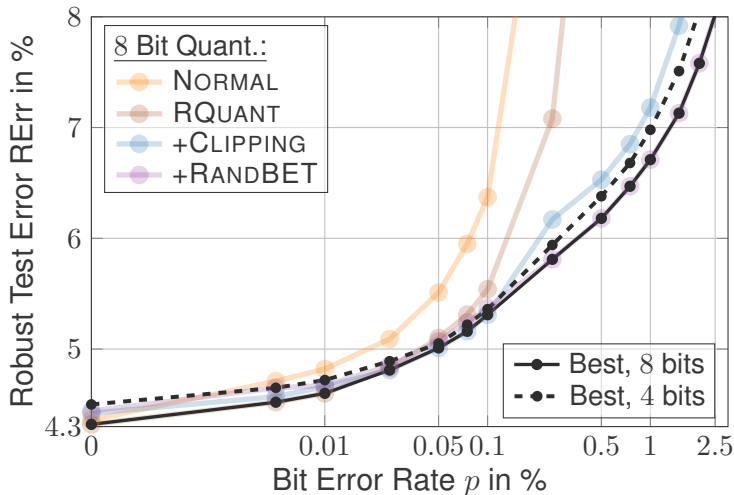


# Random bit error training (RANDBET)

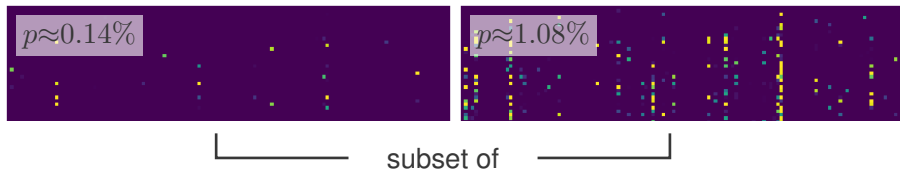




# Low-Voltage *and* Low-Precision



# Generalization Across Chips/Voltages



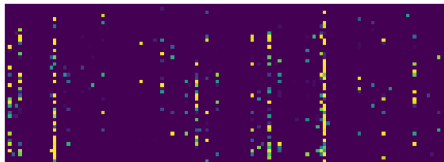
- ▶ “Corner-cases” might exhibit different error patterns.

Chip	Model (CIFAR-10)	RErr in %	
<b>Chip 1</b>		$p \approx 0.86$	$p \approx 2.75$
	RANDBET <sub>0.05</sub> $p=1.5$	7.04	9.37
<b>Chip 2</b>	(see above)	$p \approx 0.14$	$p \approx 1.08$
	RANDBET <sub>0.05</sub> $p=1.5$	6.00	9.00

# Bit Error Robustness for DNN Accelerators

## Conclusion:

- ▶ Uniform bit error model.
- ▶ Robust quantization.
- ▶ Weight clipping and random bit error training.
- ▶ Generalization across chips and voltages.



Paper: <https://davidstutz.de/randbet>

- ▶ Results on MNIST / CIFAR-100, guarantees, ...